

SIMONE VOLPINI

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SKILLS

Professional Freelance translator since 2017.

Programming knowledge:

C++, Visual Basic, PHP, mySQL, HTML.

Extensive academic knowledge in:

Finance, Accounting, Micro/Macroeconomics, Tourism, Marketing, IT, Electronics, Energy and Industry.

Specialized in the translation of:

Fashion, Lifestyle, Technology, e-commerce content, legal documentation, videogames & software.

Subtitling and I18N for entertainment related material (videogames/videos).

Proficient in managing and working with Pootle platforms and CAT tools:

Matecat, Poedit, SDLX, Trados, Google Toolkit, MemoQ, Wordfast, XTM, Qordoba, Smartling.

Experienced in the usage of SDL TRADOS STUDIO 2017 / MemoQ.

WORK EXPERIENCE

TRANSLATOR, REVIEWER AND QA FOR MULTIPLE CLIENTS (EN-IT) - MOTHER TONGUE

SEPTEMBER 2018 - PRESENT

Specialized content writer, translator, transcreator, reviewer and QA for multiple projects ranging from e-commerce to fashion and travel.

PROJECT MANAGER AND TRANSLATOR - ABANDON SHIP (EN-IT)

MAY 2019 - JANUARY 2020

Indie videogame from Fireblade Software. Project Manager and Team Lead duties (team of 3). Official Italian release date: late January 2020.

REVIEWER/QA FOR RALPH LAUREN (MARKETING) - EN-IT VIA MOTHER TONGUE

MAY 2019 - DECEMBER 2020

Promotional material and e-mails.

TRANSLATOR FOR THE NATIONAL BASKETBALL ASSOCIATION (NBA) - EN-IT VIA MOTHER TONGUE

MARCH 2019 - ONGOING COLLABORATION

App, promotional material and sport-related content.

FREELANCE TRANSLATOR FOR JONCKERS (ADOBE ANALYTICS) - EN-IT

JANUARY 2019 – JANUARY 2020

IT, UI and XML handling.

OFFICIAL ITALIAN TRANSLATOR OF "ANYTIME FITNESS" - INLINGO

DECEMBER 2018 - MARCH 2019

Operational team leader and spokesperson for a team of 3 linguists. Translating and proofreading/QA duties.

FREELANCE TRANSLATOR FOR JONCKERS (MICROSOFT) - EN-IT

JUNE 2018 - JANUARY 2020

IT and OS documentation, UI and XML handling.

OFFICIAL ITALIAN TRANSLATOR OF "DRAGON NEST" - VIDEOGAME (EN-IT)

JUNE 2018 MMORPG.

FREELANCE EDITOR FOR TOMMY HILFIGER (EN-IT) - QUILL CONTENT

JUNE 2018 - MARCH 2019

Specialized marketing material and product descriptions for the Italian market.

Company: Quill Content (www.quillcontent.com).

FREELANCE TRANSLATOR / REVIEWER FOR SYNERGIUM UAB (ALIBABA) (EN-IT)

MARCH 2018 - APRIL 2018

FREELANCE TRANSLATOR FOR LATITUDE PRIME (IT-EN)

FEBRUARY 2018 – ONGOING COLLABORATION Legal documents, medical texts, proofreading, QA.

FREELANCE TRANSLATOR FOR JONCKERS (AMAZON.CO.UK) (EN-IT)

JULY 2017 - MARCH 2018

~750,000 words.

FREELANCE TRANSLATOR FOR TRANSLATED.NET (AMAZON.CO.UK) (EN-IT)

MAY 2017

~20,000 words.

OFFICIAL ITALIAN PROOFREADER AND TRANSLATOR OF "KATHY RAIN" (EN-IT)

CLIFFTOP GAMES

JANUARY 2017

Indie Videogame.

OFFICIAL ITALIAN TRANSLATOR OF "PROJECT ZOMBOID" (EN-IT)

THE INDIE STONE.

2013

Indie Videogame.

MEMBER AND CURATOR AT "CENTRO STUDI DON PIETRO FANCIULLI"

NON-PROFIT

Art exhibitions, web communication, and front office experience.

EDUCATION

I.T.C. LUCIANO RAVEGGI, ALBINIA (GR), ITALY

HIGH SCHOOL DIPLOMA IN ACCOUNTANCY AND PROGRAMMING, 100/100

FIRST CERTIFICATE IN ENGLISH - B2

UNIVERSITY OF CAMBRIDGE ESOL EXAMINATIONS

PERSONAL SKILLS

The time I spent working for Amazon.co.uk and as a first supplier for the Essentials collection has given me the chance to improve my translating and editing skills to better accommodate the Italian market, adjusting product descriptions and styles for the proper target demographics, and being part of a dynamic team of translators and reviewers provided me with a gamut of team skills that will definitely benefit you.

Working as an Editor for Tommy Hilfiger has provided me with the vital know-hows and team-oriented skills required to work as a proofreader for a team of a translators on a weekly basis, ensuring content-consistency and quality.

Partnered with Jonckers, I have also been part of their IT teams, working on content for Adobe and Microsoft.

I also have the pleasure of being the on-field project manager for a team of 2 linguists, with whom I have worked on the AnyTime Fitness App (fitness app for mobile) in December 2018, and that I have coordinated in our efforts to translate Abandon Ship, an indie videogame by FireBlade Software.

My services range from standard translation to content creation and website design.